

Actor - Critic

Hyperparameters:

- Initial policy params θ
- Policy representation (ANN? Linear?)
- Actor step size α
- Critic step size β .
- Value function representation, v_w .
- Initial value function weights w .

For each episode:

For each time t

Agent observes S_t

Agent selects action A_t using π_θ

Env responds with S_{t+1} and R_t

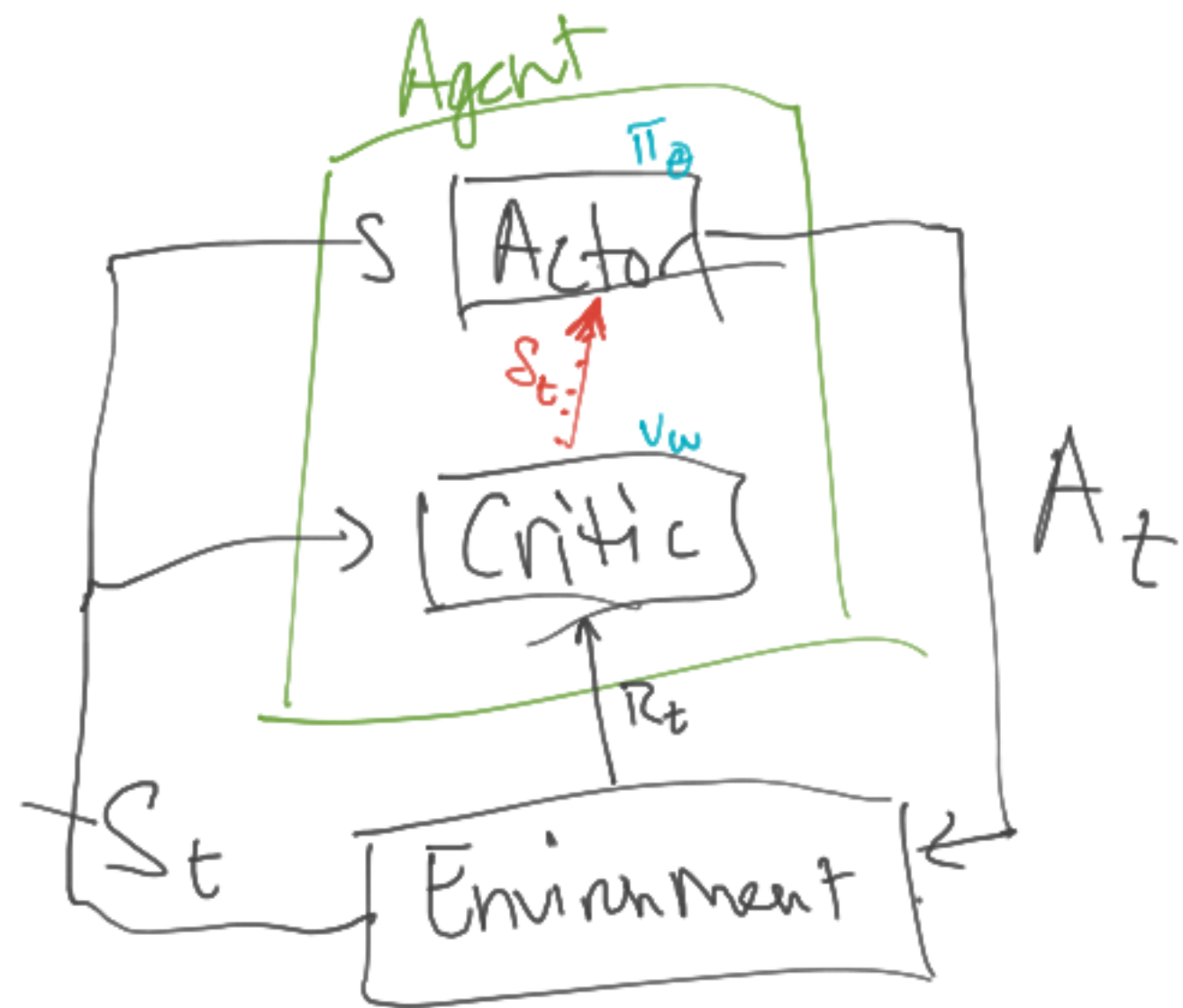
$$\delta_t = R_t + \gamma v_w(S_{t+1}) - v_w(S_t) \quad // \text{TD-error}$$

$$v_i, \theta_i \leftarrow \theta_i + \alpha \gamma^i \delta_t \frac{\partial \ln(\pi_\theta(S_t, A_t))}{\partial \theta_i} \quad // \text{Actor update}$$

$$v_j, w_j \leftarrow w_j + \beta \delta_t \frac{\partial v_w(S_t)}{\partial w_j} \quad // \text{critic update.}$$

Theory says to include
In practice it is bad. Almost nobody includes this term.

$$v^\pi(s) = \mathbb{E} \left[\sum_{k=0}^{\infty} \gamma^k R_{t+k} \mid S_t = s; \pi \right]$$



Psychology

Operant conditioning: learning process through which the strength of a behavior is modified by reward or punishment.

(control)

(searching for a better policy)

- learning & policy.

Classical conditioning: learning procedure in which a biologically potent stimulus (e.g., food) is paired with a previously neutral stimulus (e.g., bell).

(prediction)

- learning or value function.

Sutton & Barto
2nd edition.

RLDM

- Thorndike's Puzzle Boxes.

1898

(performance)

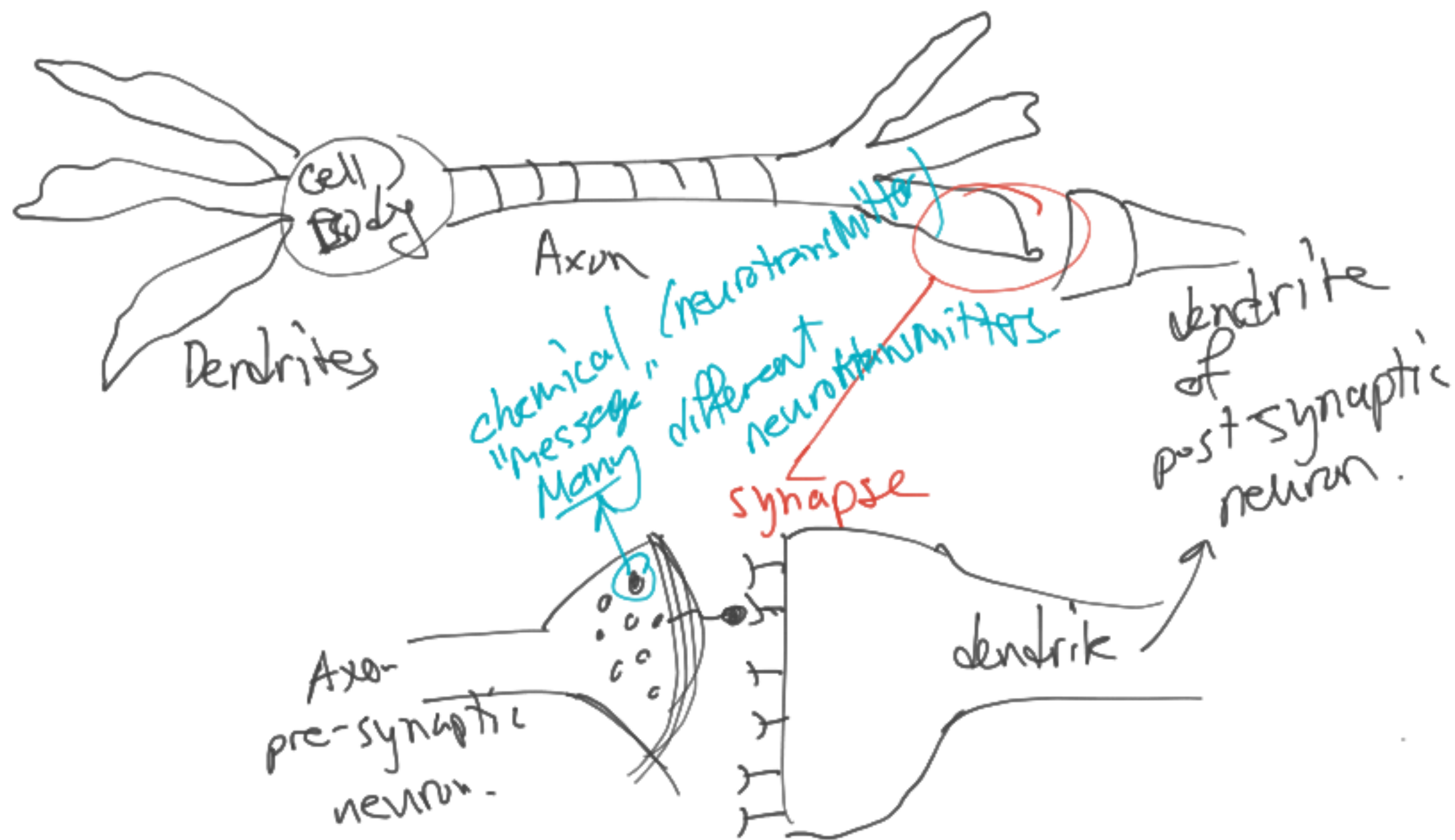
reward return



Neuroscience

Dopamine

- Contraction of 3,4 - dihydroxyphenethylamine
- Chemical
- Neurotransmitters.



Dopamine neuron
(Dopaminergic neuron)
is a neuron that emits the neurotransmitter dopamine.

Two clusters in mammals:

SNpc and VTA

↓
Substantia nigra pars compacta

↓
ventral tegmental area.

SNpc $\xrightarrow{\text{dopamine}}$ Striatum



↳ coordinates motor & action planning, decision making, motivation.

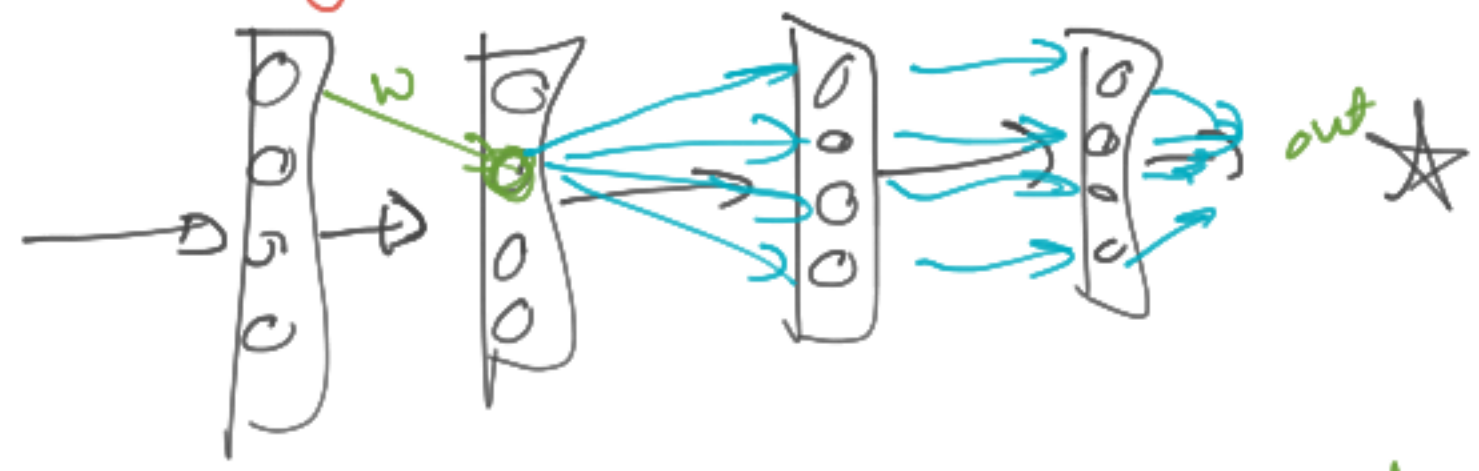
VTA $\xrightarrow{\text{dopamine}}$ numerous areas including prefrontal cortex → planning, personality, decision making

Reward Prediction Error, Hypothesis for dopamine.

TD error.

Olds & Milner 1954 : Dopamine & reward.

Brains ^{probably} do not implement backpropagation.



$$\frac{\partial \text{out}}{\partial w}$$

Δ_j terms propagated backwards through the network.

→ Information does not seem to pass backwards down the axon.

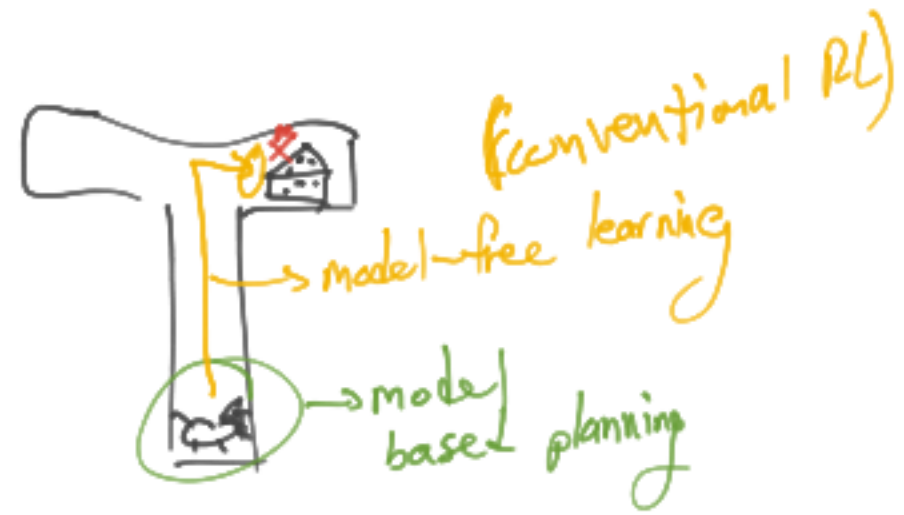
Each "neuron" can update using only its input, output, and δ_t .

Duplicate of network in reverse.

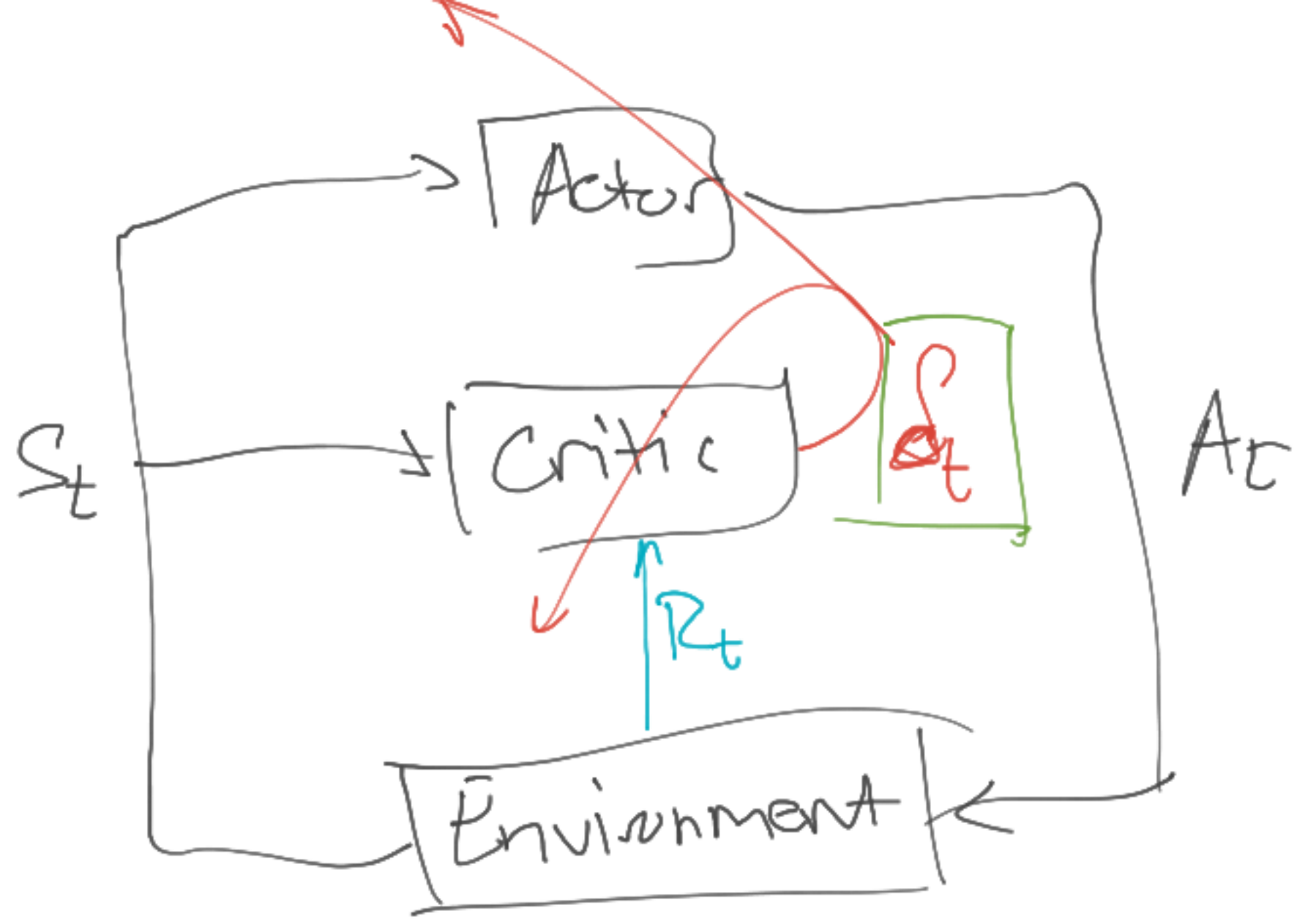
Coagent Networks
↳ extension of "learning automata"

↳ Training RL networks without backprop.

Reward devaluation Studies.



- early learning is model-based planning
- transitions to a model-free policy over time.



✓ Treat sugar
✓ (cake in front)

✓ Heroin (drugs) =

Addictive
opi